

FIG.1

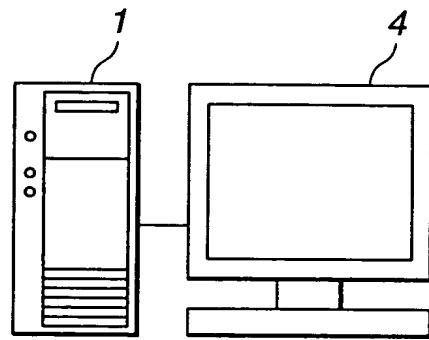


FIG.2

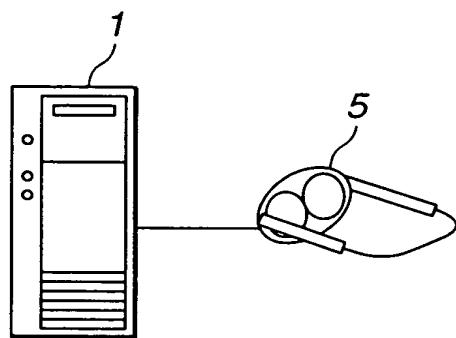


FIG.3

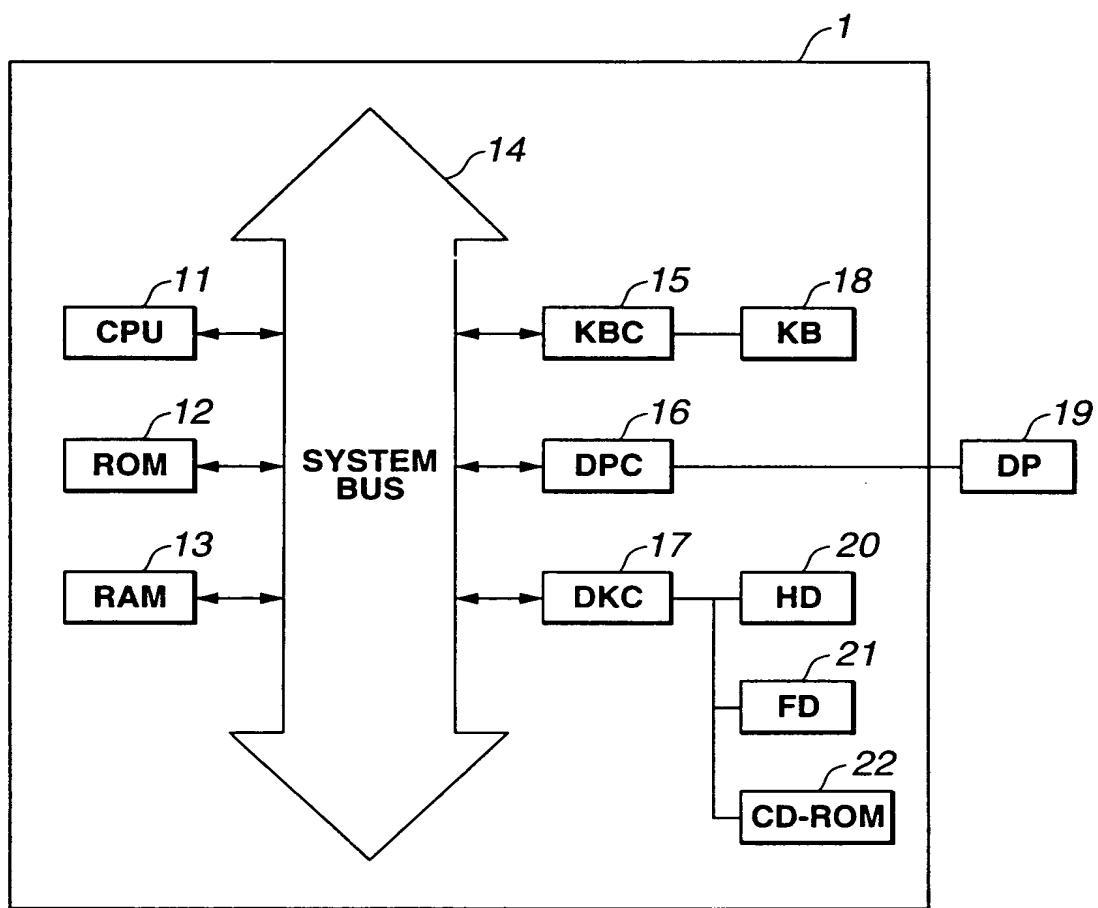


FIG.4

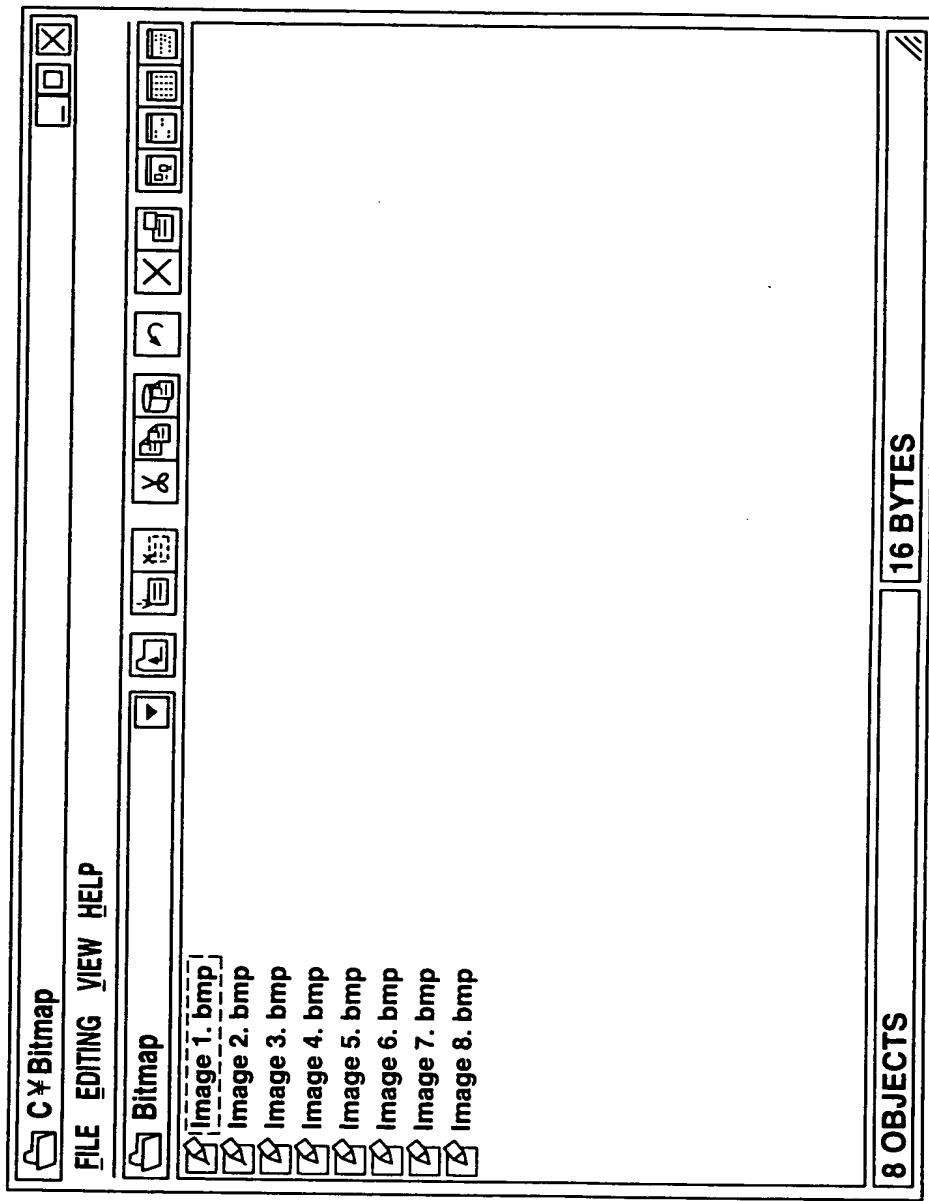


FIG.5

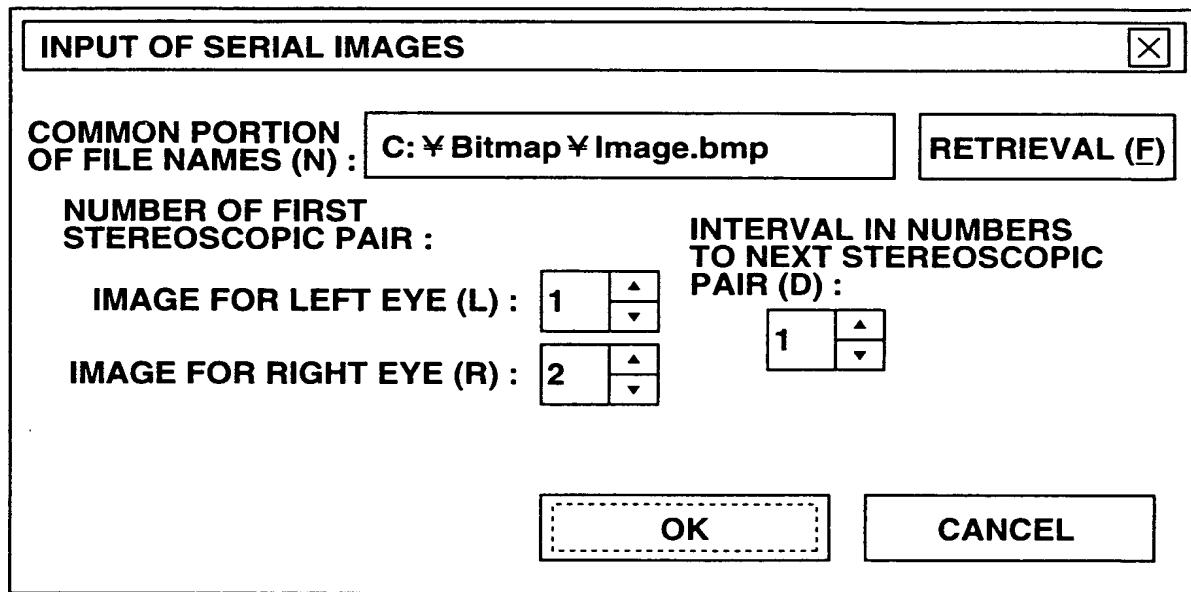


FIG.6

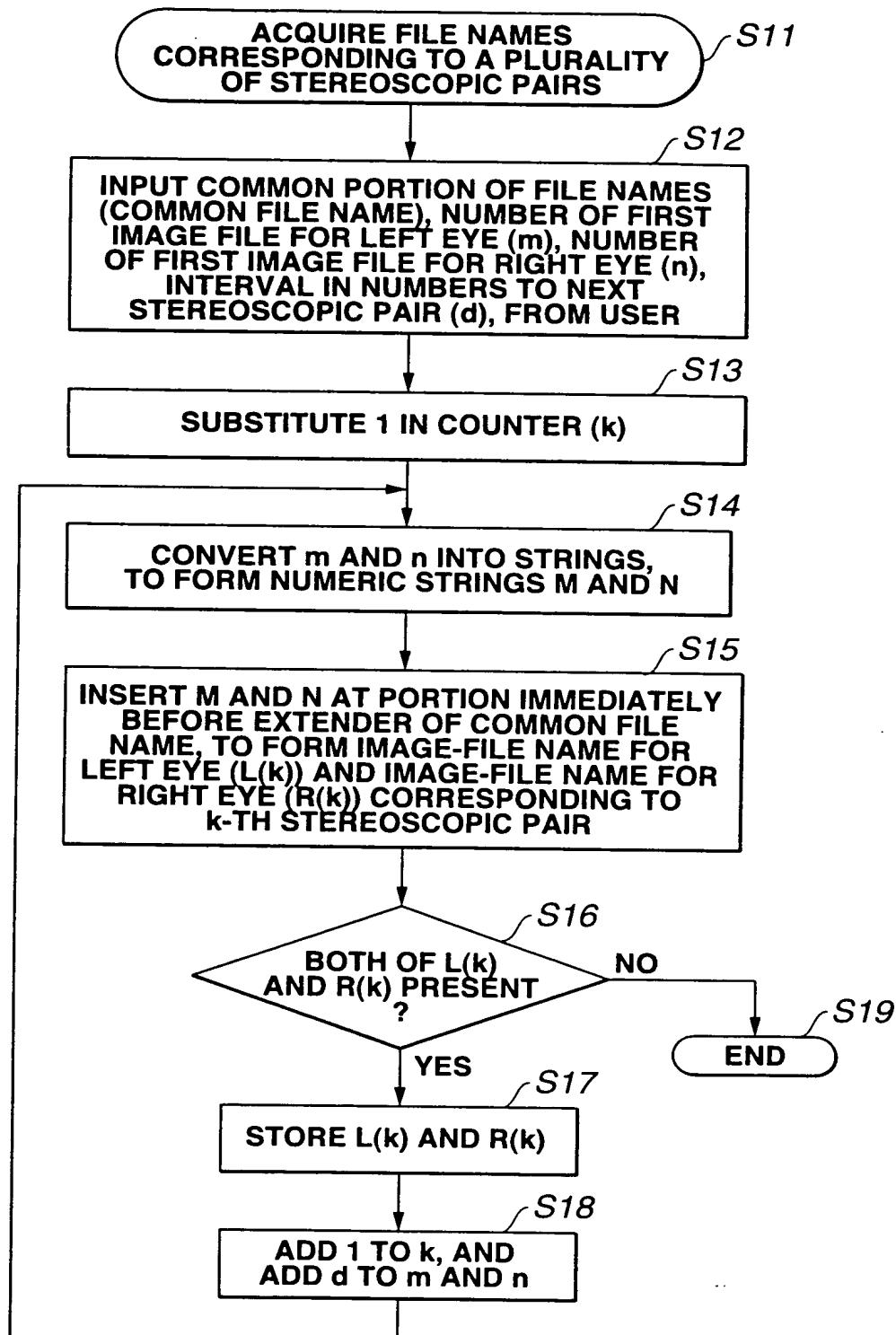


FIG.7

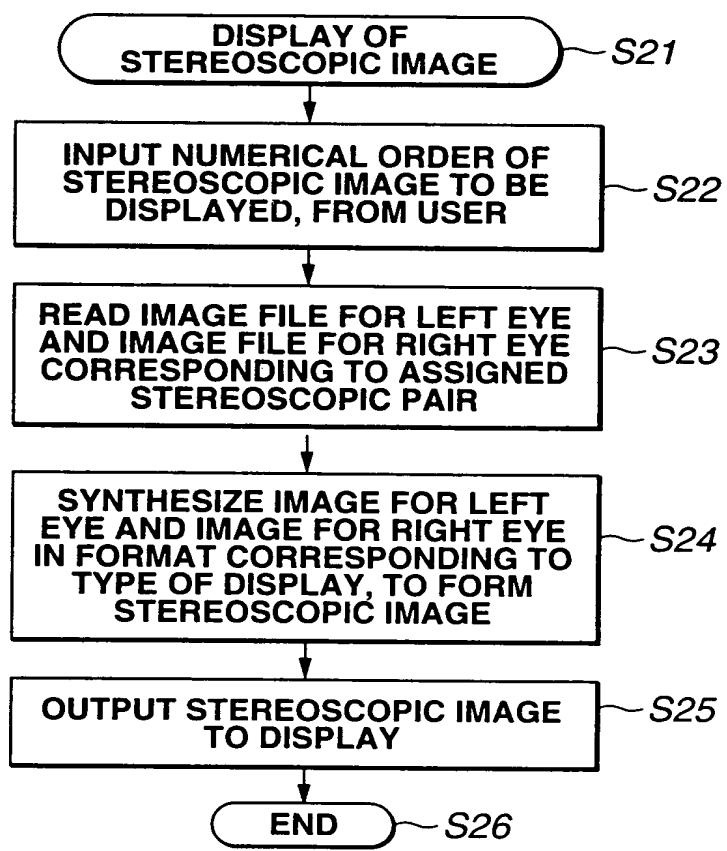
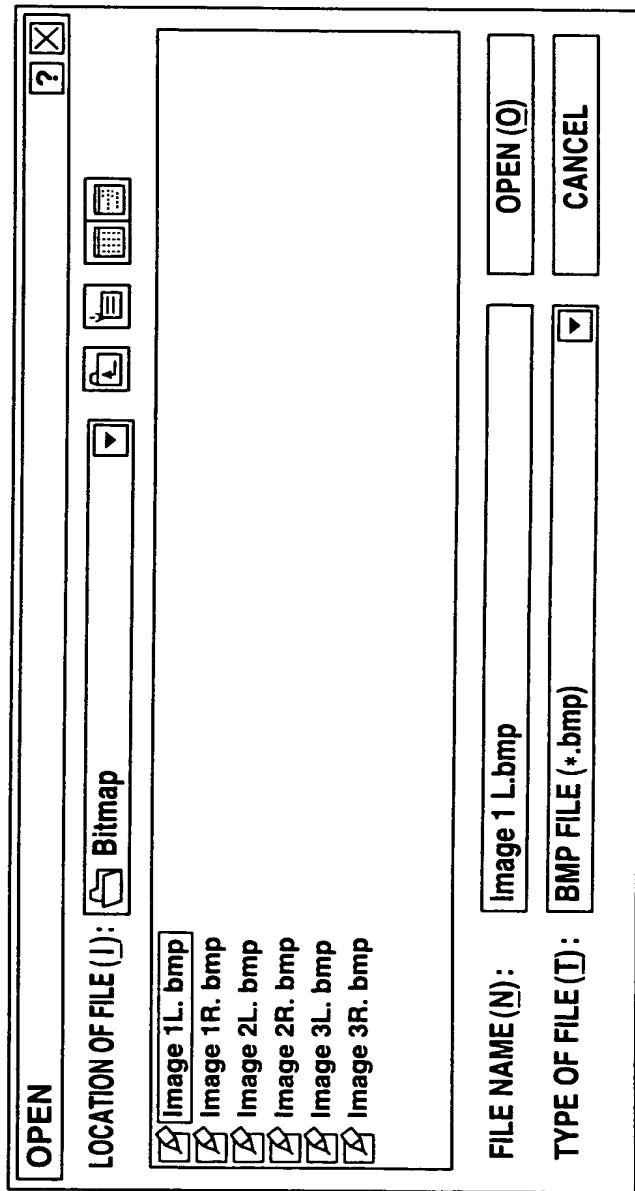


FIG.8

FIG.9



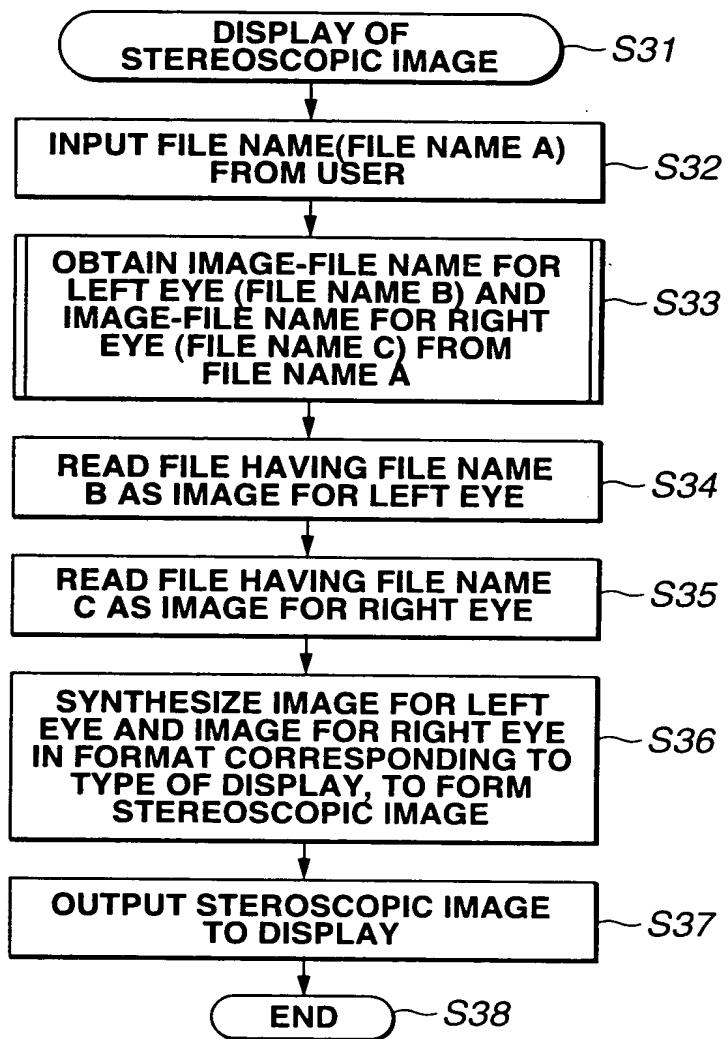


FIG.10

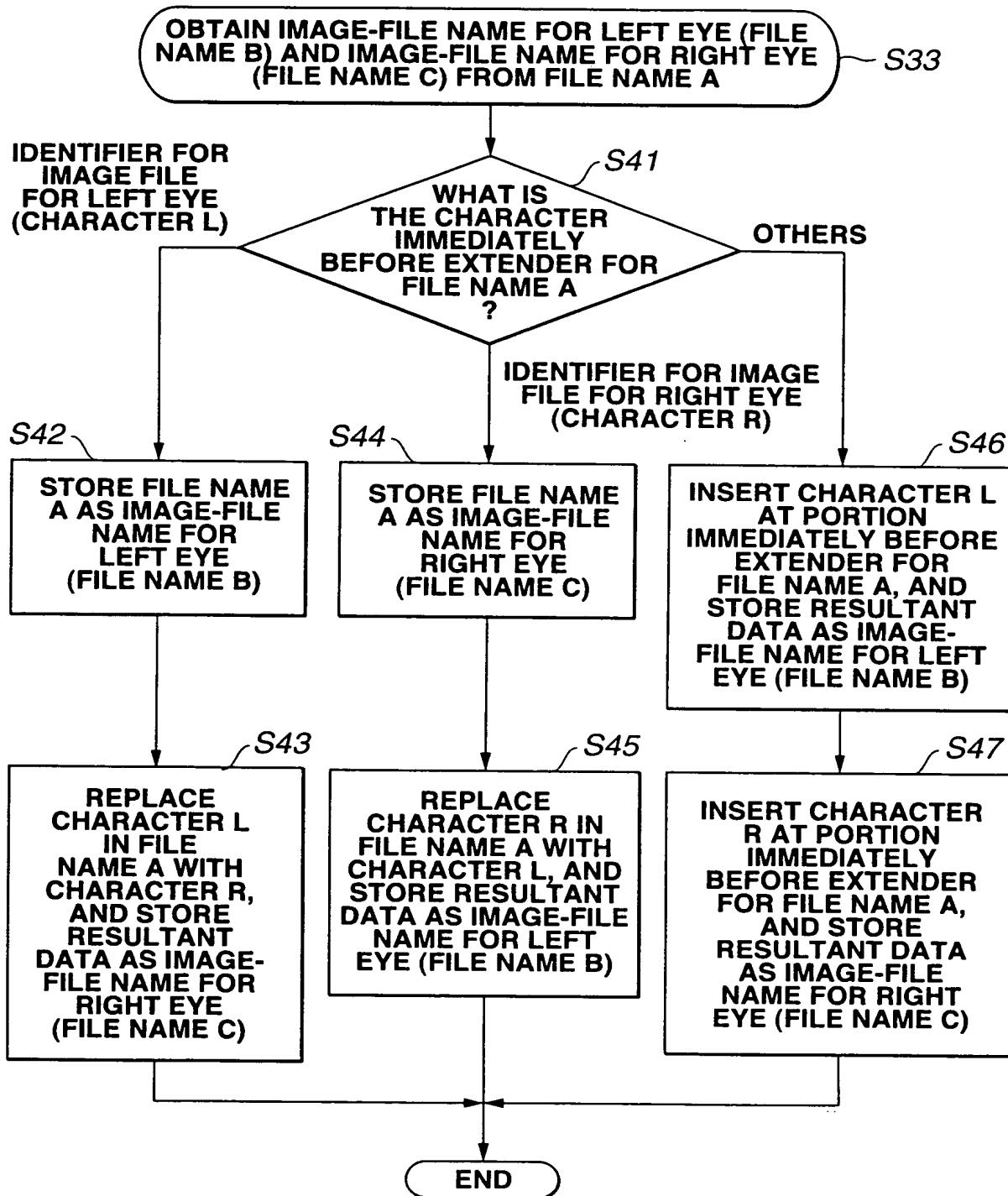


FIG.11

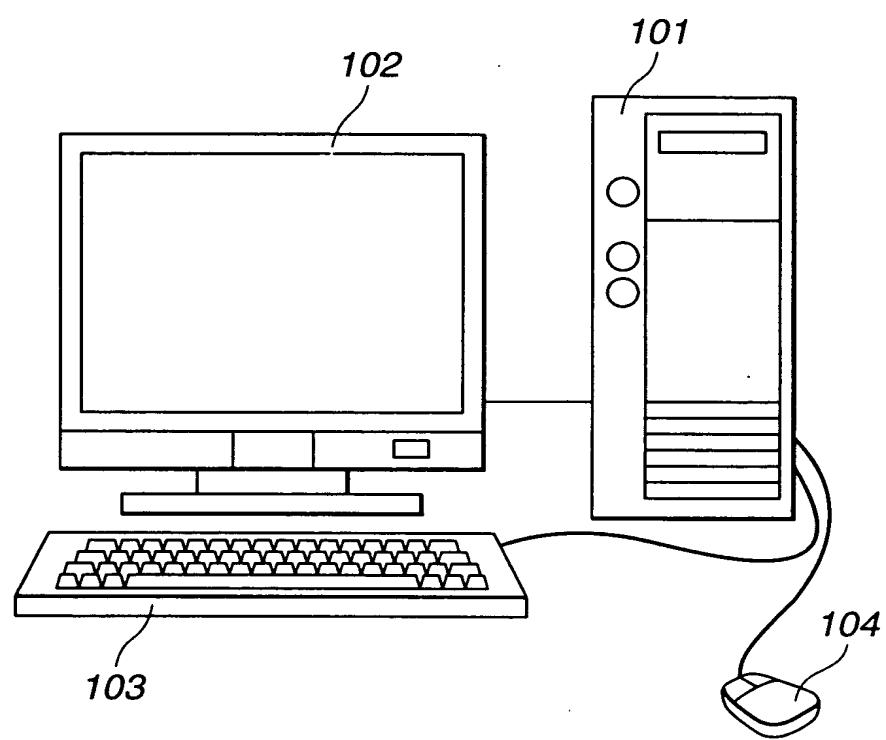


FIG.12

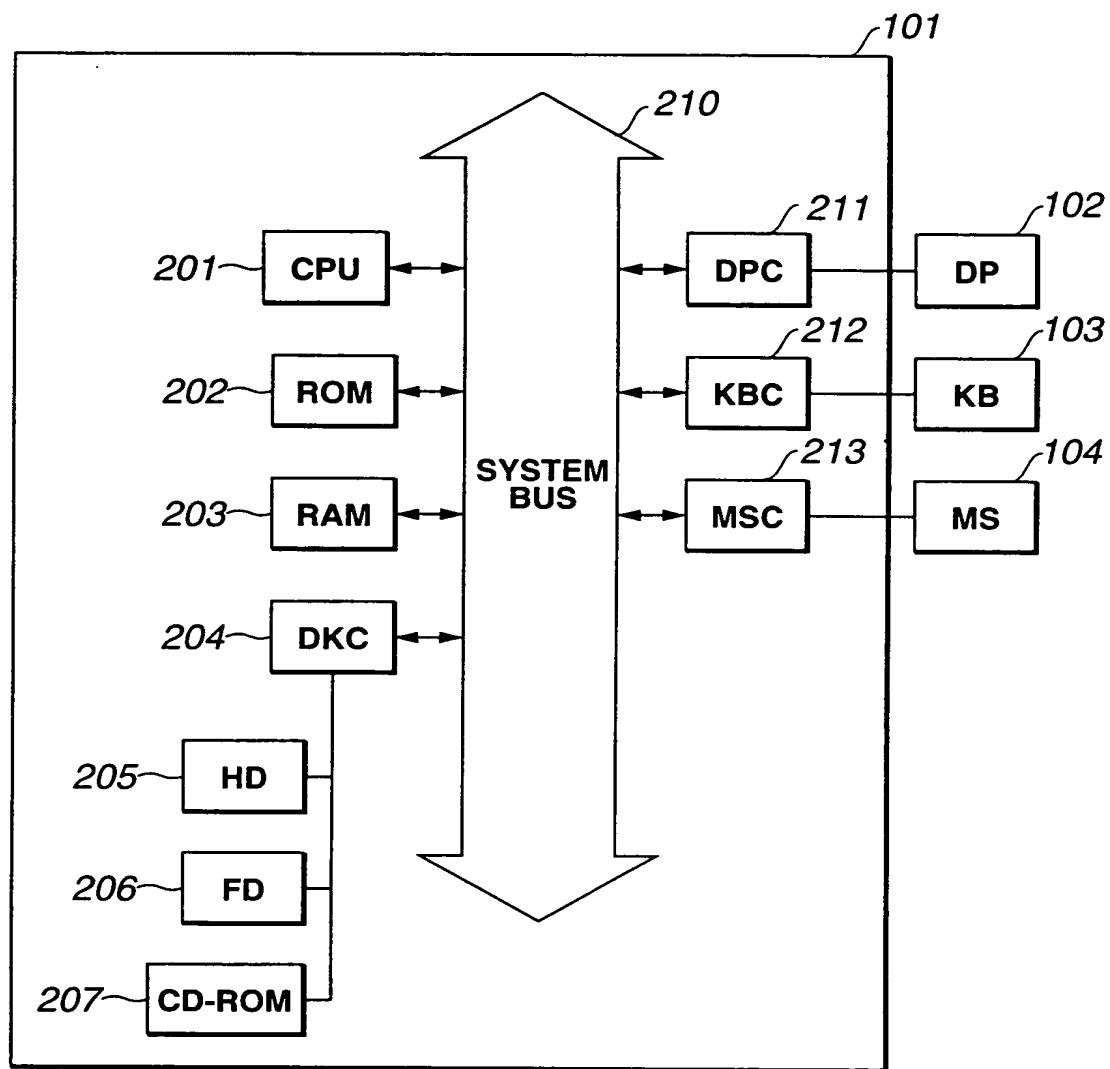


FIG.13

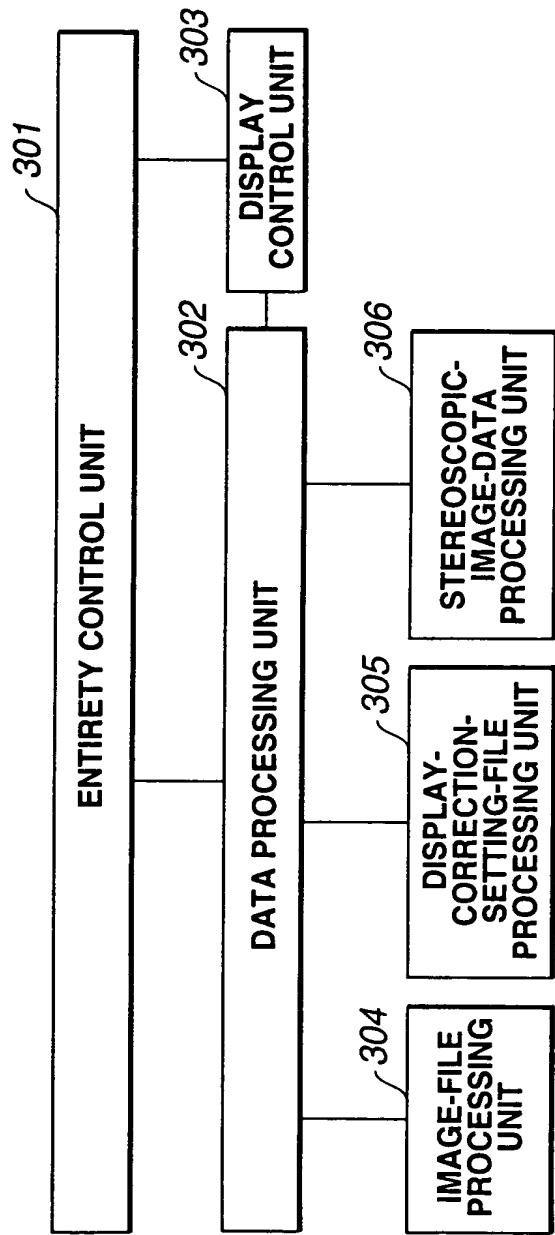
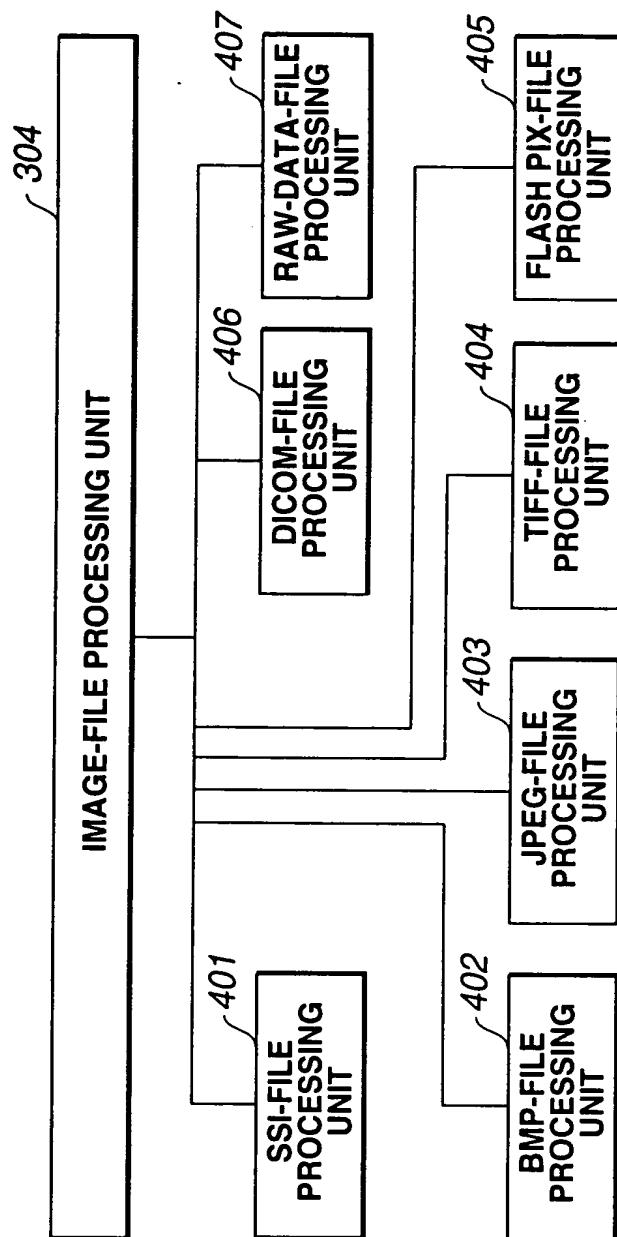


FIG.14

FIG.15



C:¥scene1¥take1l.bmp	C:¥scene1¥take1r.bmp
C:¥scene1¥take2l.bmp	C:¥scene1¥take2r.bmp
C:¥scene1¥take3l.bmp	C:¥scene1¥take3r.bmp
C:¥scene1¥take4l.bmp	C:¥scene1¥take4r.bmp
C:¥scene1¥take5l.bmp	C:¥scene1¥take5r.bmp
<P>	
C:¥scene2¥take1l.bmp	C:¥scene2¥take1r.bmp
C:¥scene2¥take2l.bmp	C:¥scene2¥take2r.bmp
C:¥scene2¥take3l.bmp	C:¥scene2¥take3r.bmp
C:¥scene2¥take4l.bmp	C:¥scene2¥take4r.bmp
C:¥scene2¥take5l.bmp	C:¥scene2¥take5r.bmp
<P>	
C:¥scene3¥take1l.bmp	C:¥scene3¥take1r.bmp
C:¥scene3¥take2l.bmp	C:¥scene3¥take2r.bmp
C:¥scene3¥take3l.bmp	C:¥scene3¥take3r.bmp
C:¥scene3¥take4l.bmp	C:¥scene3¥take4r.bmp
C:¥scene3¥take5l.bmp	C:¥scene3¥take5r.bmp

FIG.16A

	TAKE1	TAKE2	TAKE3	TAKE4	TAKE5
SCENE1	(0,0)	(1,0)	(2,0)	(3,0)	(4,0)
SCENE2	(0,1)	(1,1)	(2,1)	(3,1)	(4,1)
SCENE3	(0,2)	(1,2)	(2,2)	(3,2)	(4,2)

FIG.16B

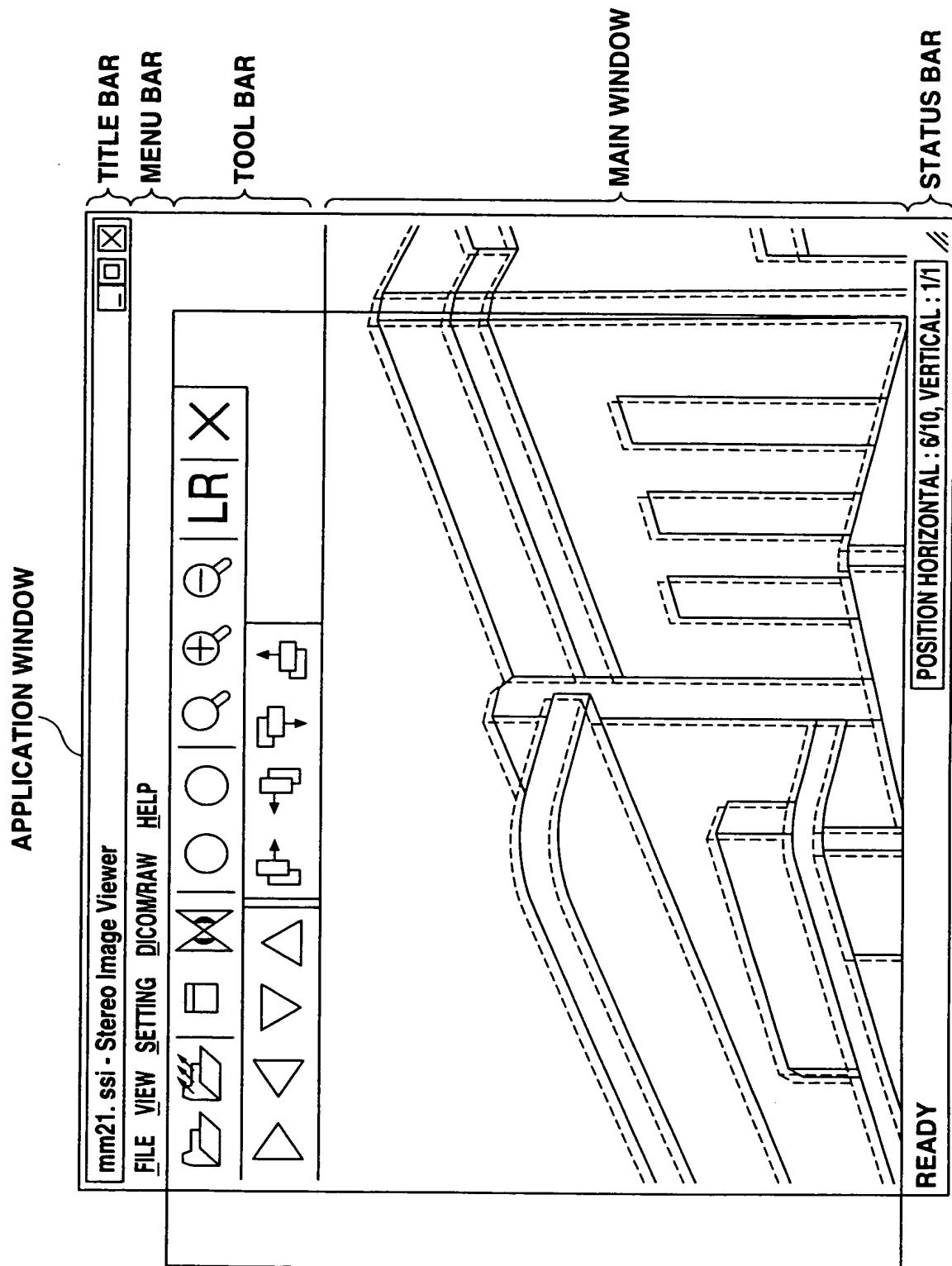


FIG.17

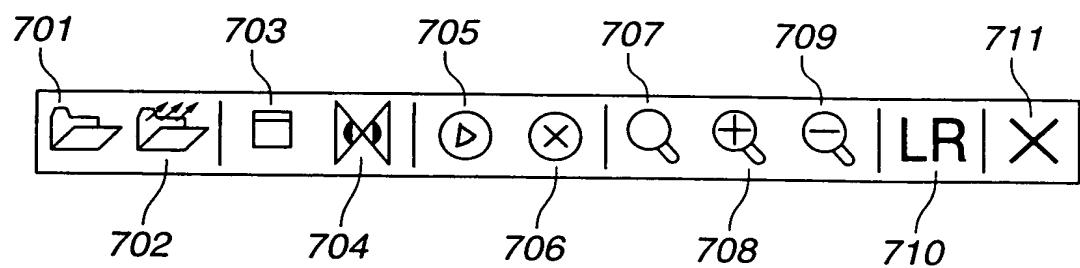


FIG. 18

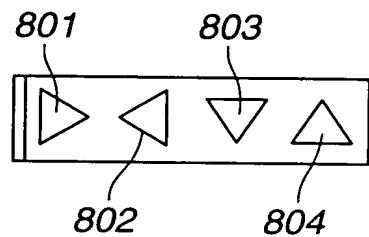


FIG. 19

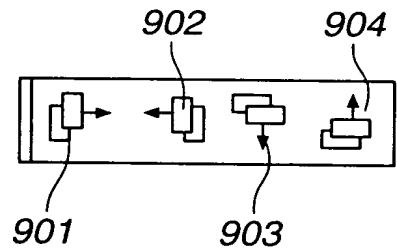


FIG. 20

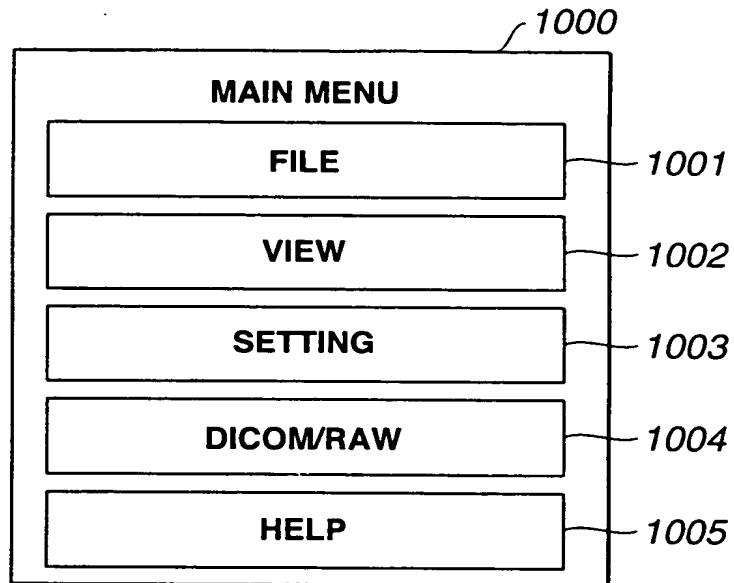


FIG.21

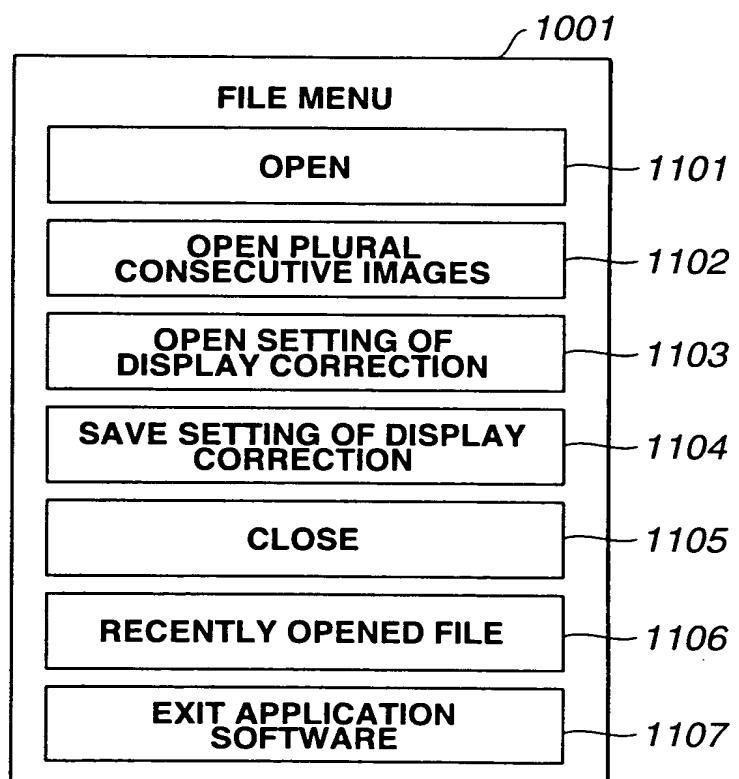


FIG.22

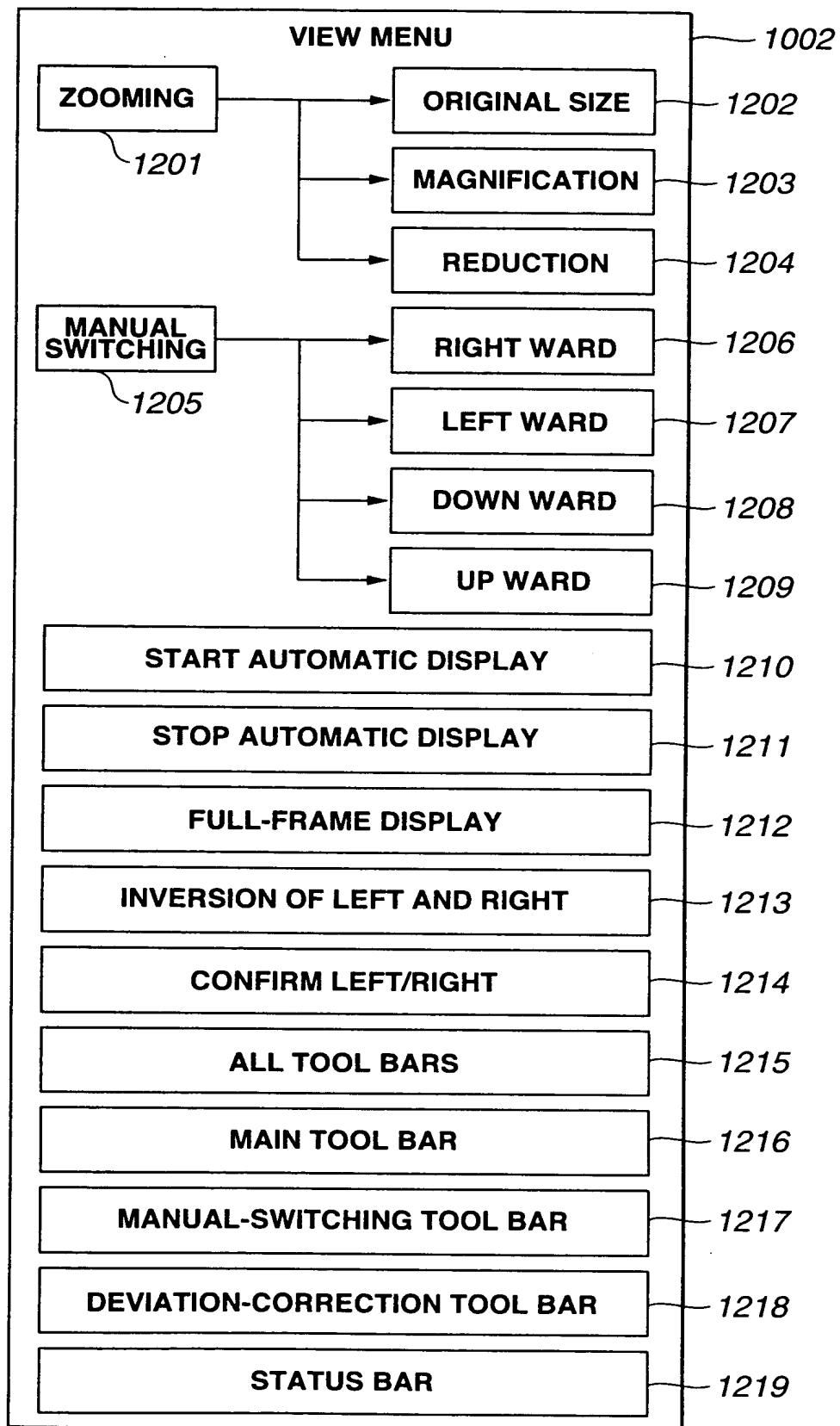


FIG.23

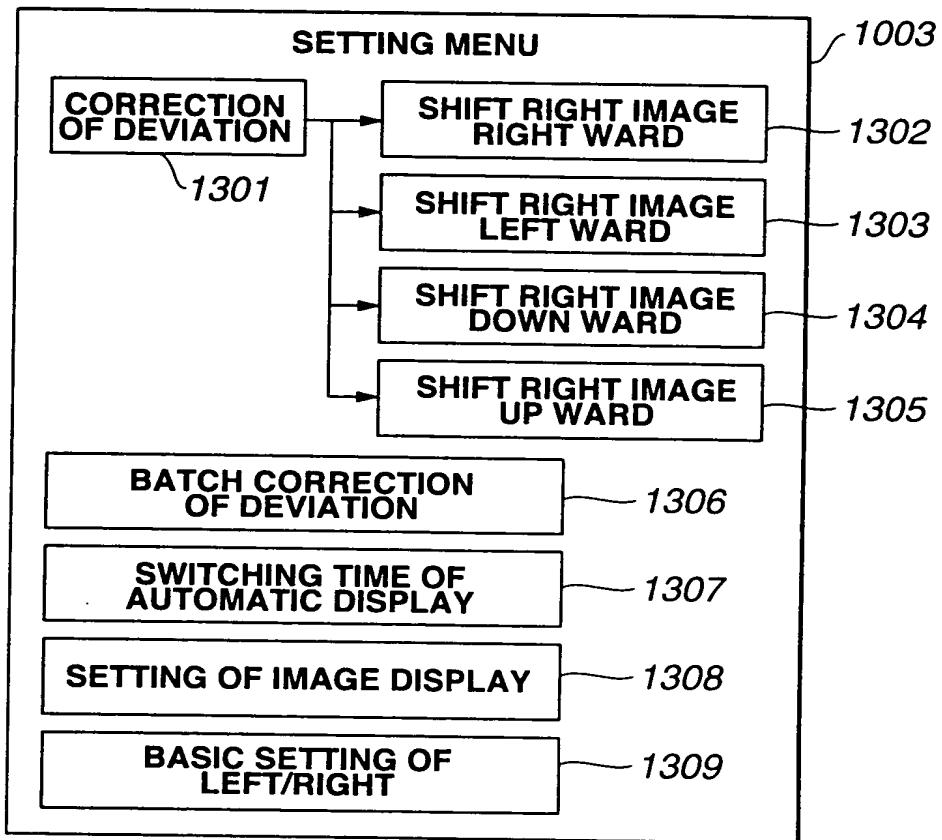


FIG.24

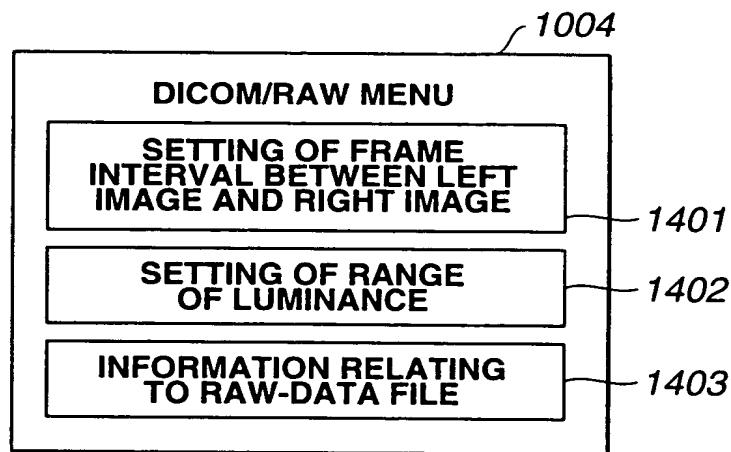


FIG.25

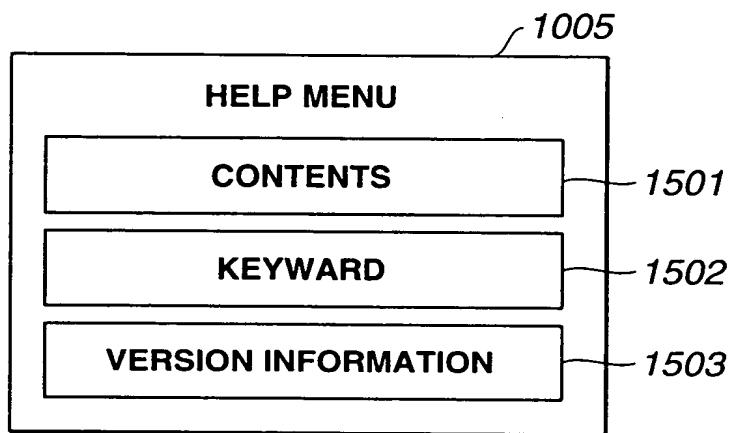


FIG.26

FIG.27

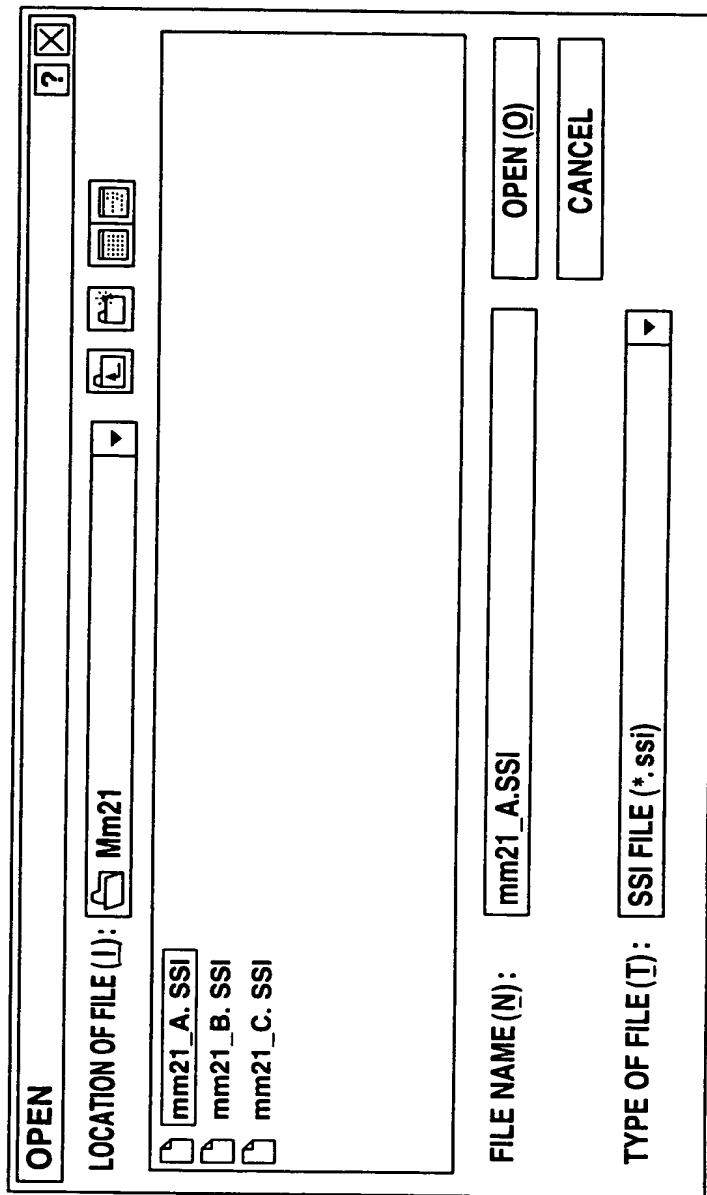
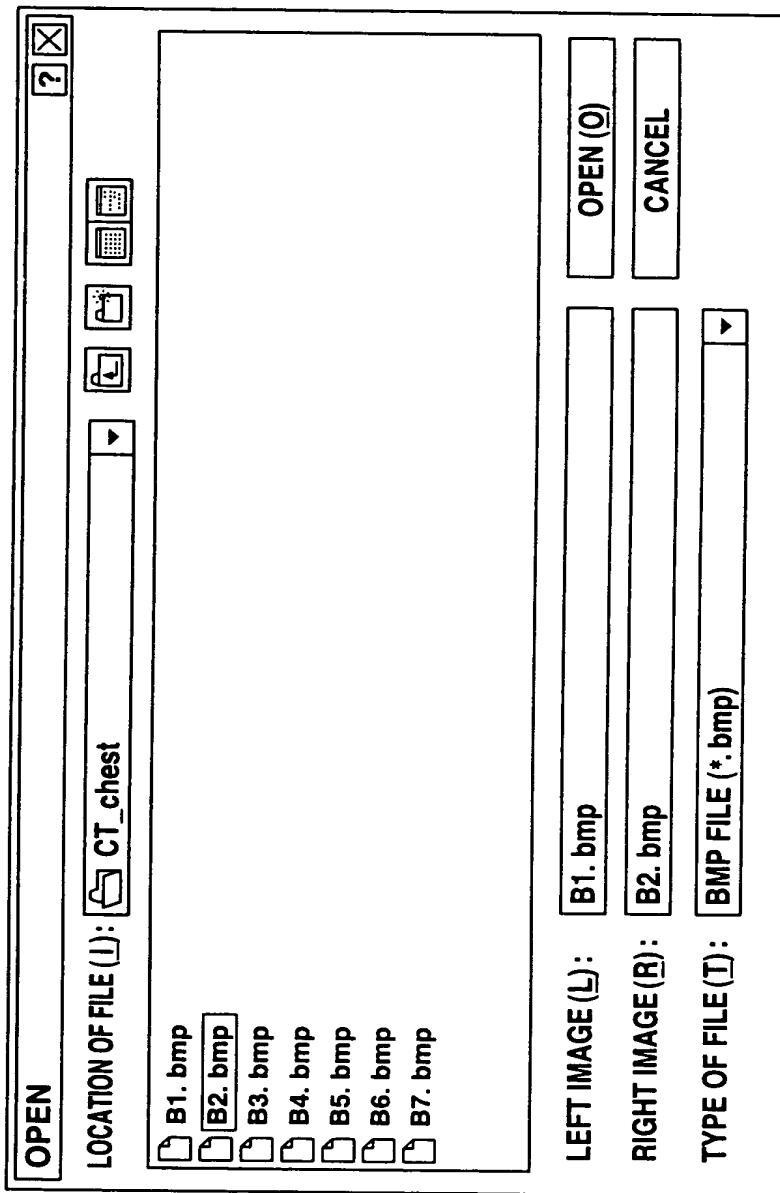


FIG.28



OPEN PLURAL CONSECUTIVE IMAGE FILES

TEMPLATE OF FILE NAME

D: ¥ Image ¥ CT_chest ¥ B<X>.bmp **REFERENCE (F)...**

EXAMPLE OF DESCRIPTION 1 : "C: ¥ User ¥ Img<XXX>.bmp"
EXAMPLE OF DESCRIPTION 2 : "C: ¥ User ¥ Img<YY><XX>.jpg"
EXAMPLE OF DESCRIPTION 3 : "C: ¥ User<YY> ¥ Img<XX>.bmp"

NOTE 1 : <X...> AND <Y...> ARE REPLACED WITH NUMERALS ACCORDING TO THE FOLLOWING METHOD
NOTE 2 : THE NUMBER OF EACH OF X AND Y REPRESENTS THE NUMBER OF DIGITS OF A NUMERAL

METHOD FOR REPLACING <X...> AND <Y...> :

AUTOMATIC (A) **ASSIGNMENT OF RANGE (Z)**

LEFT IMAGE→RIGHT IMAGE INTERVAL (D) :

1		
---	--	--

 (-10~10)

HEAD OF LEFT IMAGE OF <X...> (L) :

1		
---	--	--

TAIL (E) :

2		
---	--	--

HEAD OF RIGHT IMAGE OF <X...> :

2		
---	--	--

TAIL :

3		
---	--	--

HEAD OF <Y...> (I) :

1		
---	--	--

TAIL (B) :

2		
---	--	--

SSI FILE NAME STORING ABOVE-DESCRIBED SERIES (S) :

D: ¥ Image ¥ CT_chest ¥ chest.ssi **REFERENCE (G)...**

OK **CANCEL**

FIG.29

OPEN PLURAL CONSECUTIVE IMAGE FILES X

TEMPLATE OF FILE NAME

EXAMPLE OF DESCRIPTION 1 : "C: ¥ User ¥ Img<XXX>.bmp"
EXAMPLE OF DESCRIPTION 2 : "C: ¥ User ¥ Img<YY><XX>.jpg"
EXAMPLE OF DESCRIPTION 3 : "C: ¥ User<YY> ¥ Img<XX>.bmp"

NOTE 1 : <X...> AND <Y...> ARE REPLACED WITH NUMERALS ACCORDING TO THE FOLLOWING METHOD
NOTE 2 : THE NUMBER OF EACH OF X AND Y REPRESENTS THE NUMBER OF DIGITS OF A NUMERAL

METHOD FOR REPLACING <X...> AND <Y...> :

AUTOMATIC (A) ASSIGNMENT OF RANGE (Z)

LEFT IMAGE→RIGHT IMAGE INTERVAL (D) :

2	▲ ▼
---	--------

 (-10~10)

HEAD OF LEFT IMAGE OF <X...> (L) :

1	▲ ▼
---	--------

TAIL (E) :

4	▲ ▼
---	--------

HEAD OF RIGHT IMAGE OF <X...> :

3	▲ ▼
---	--------

TAIL :

6	▲ ▼
---	--------

HEAD OF <Y...> (I) :

1	▲ ▼
---	--------

TAIL (B) :

2	▲ ▼
---	--------

SSI FILE NAME STORING ABOVE-DESCRIBED SERIES (S) :

FIG.30

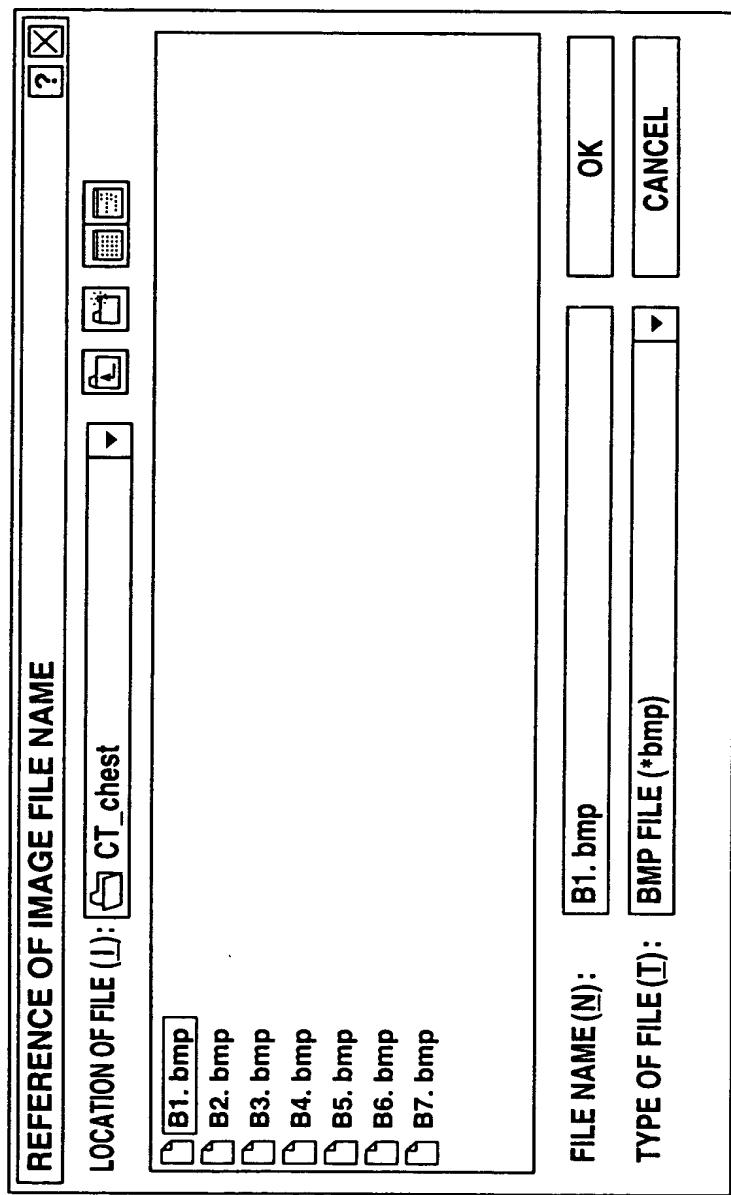
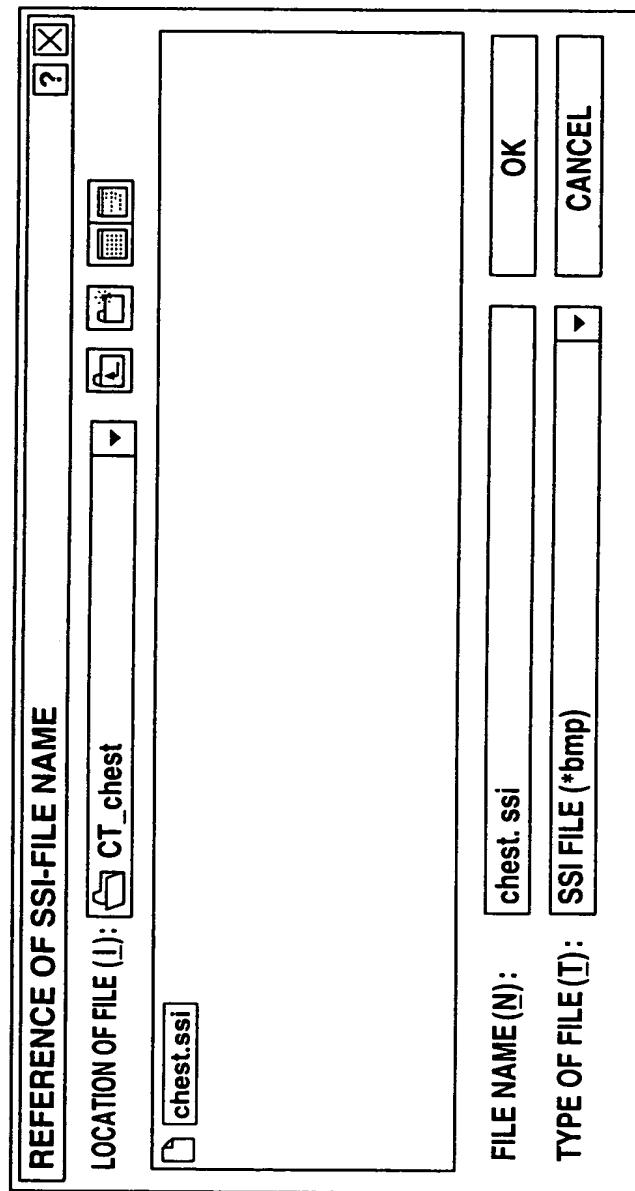


FIG.31

FIG.32



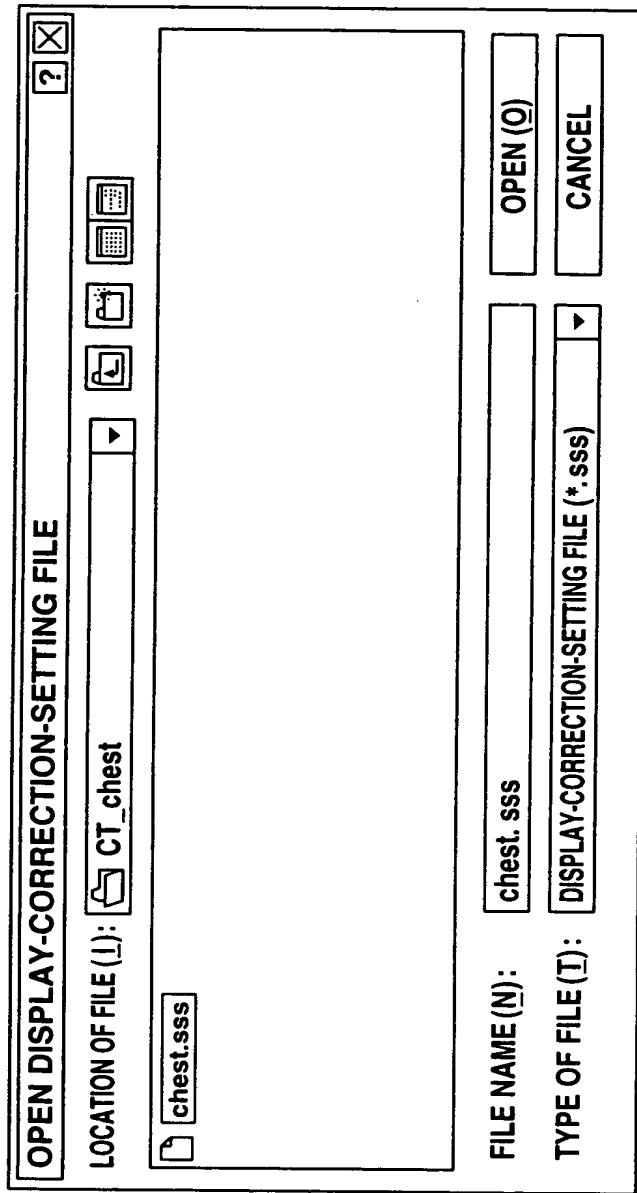


FIG.33

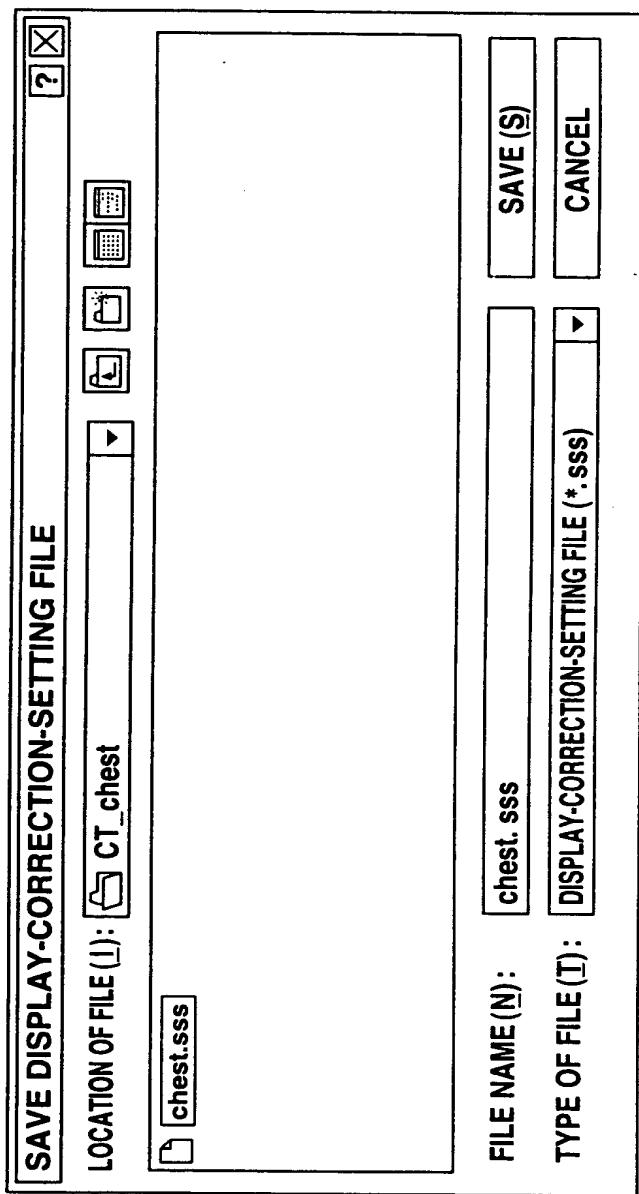
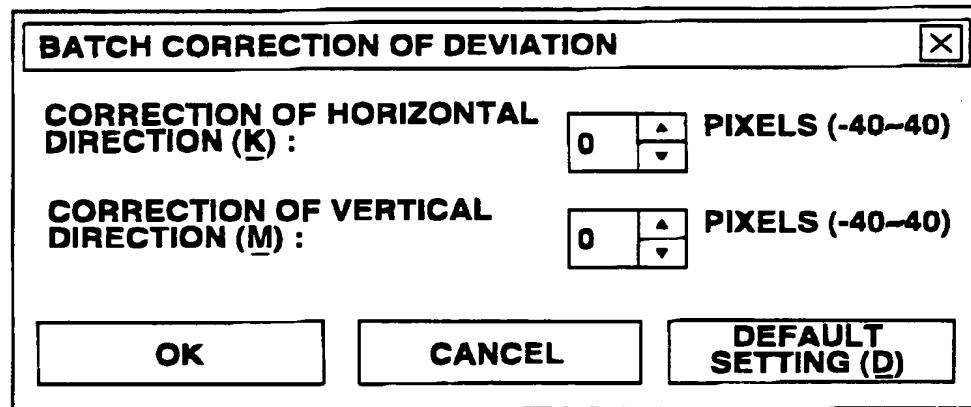
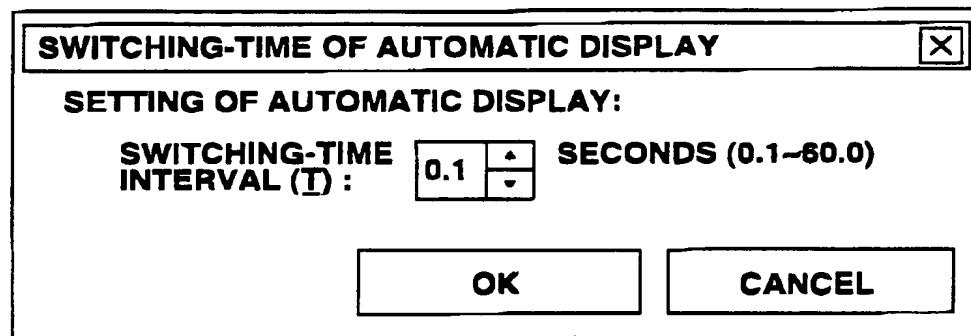


FIG.34

**FIG.35****FIG.36**

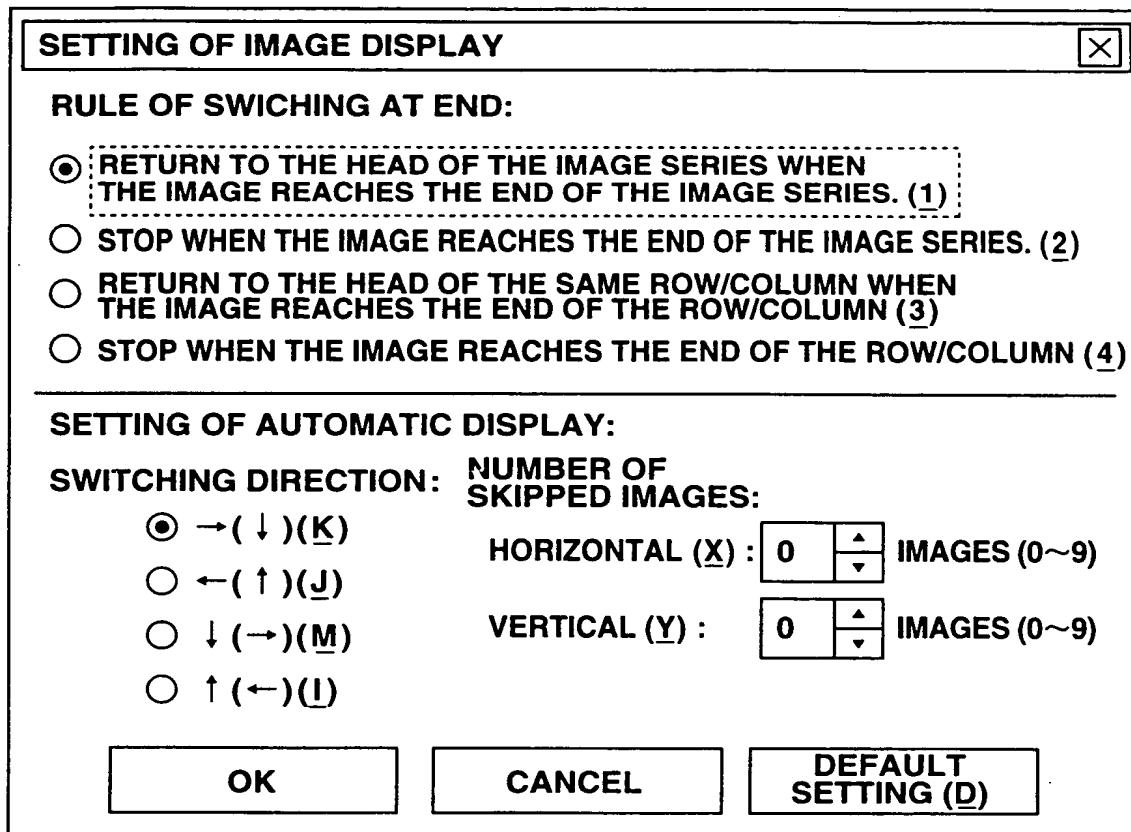


FIG.37

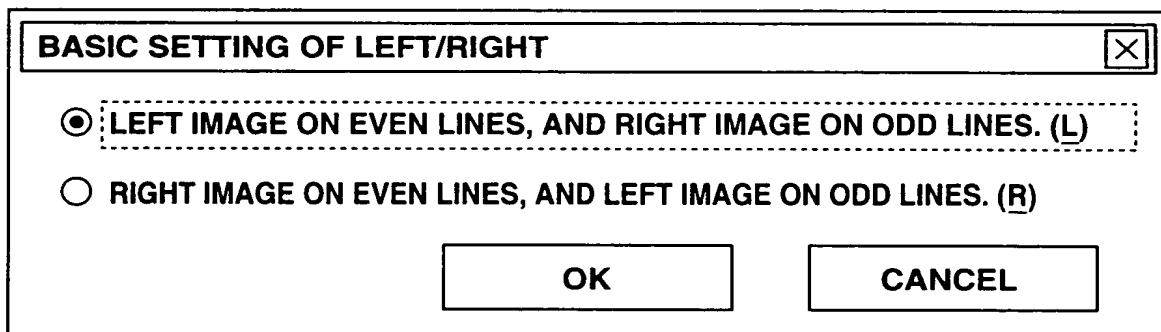


FIG.38

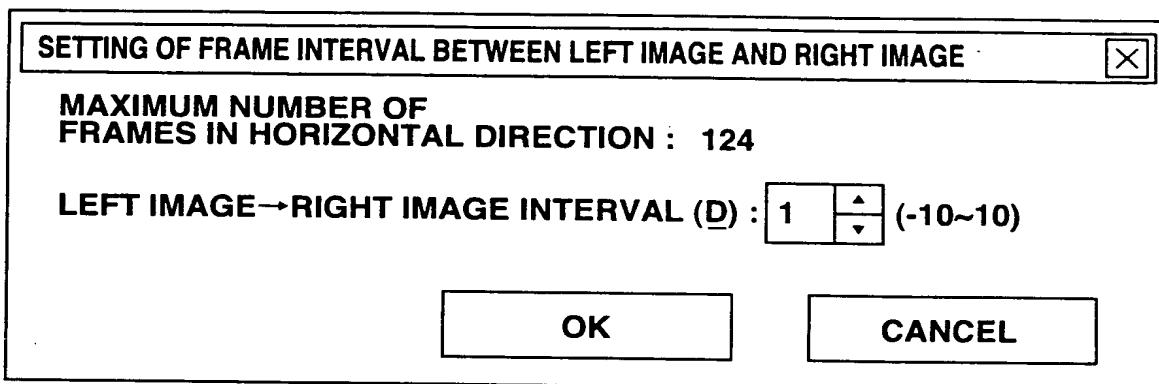


FIG.39

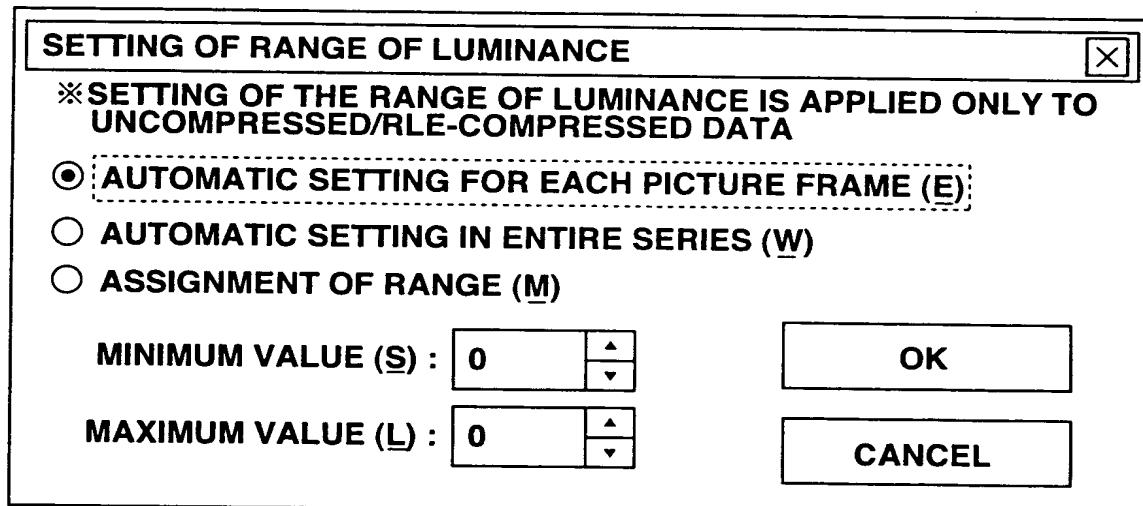


FIG.40

SETTING OF RANGE OF LUMINANCE

X

※SETTING OF THE RANGE OF LUMINANCE IS APPLIED ONLY TO
UNCOMPRESSED/RLE-COMPRESSED DATA

- AUTOMATIC SETTING FOR EACH PICTURE FRAME (E)
- AUTOMATIC SETTING IN ENTIRE SERIES (W)
- ASSIGNMENT OF RANGE (M)

MINIMUM VALUE (S) :

OK

MAXIMUM VALUE (L) :

CANCEL

FIG.41

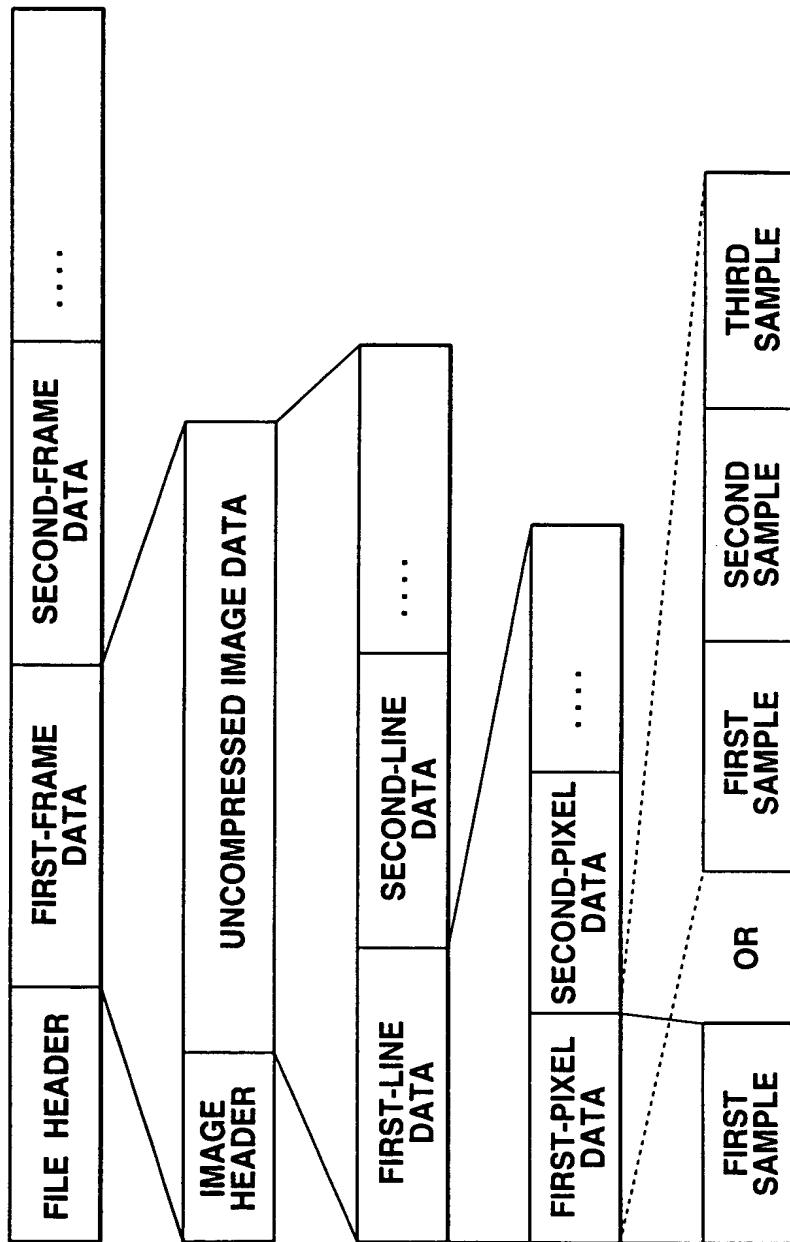


FIG.4.2

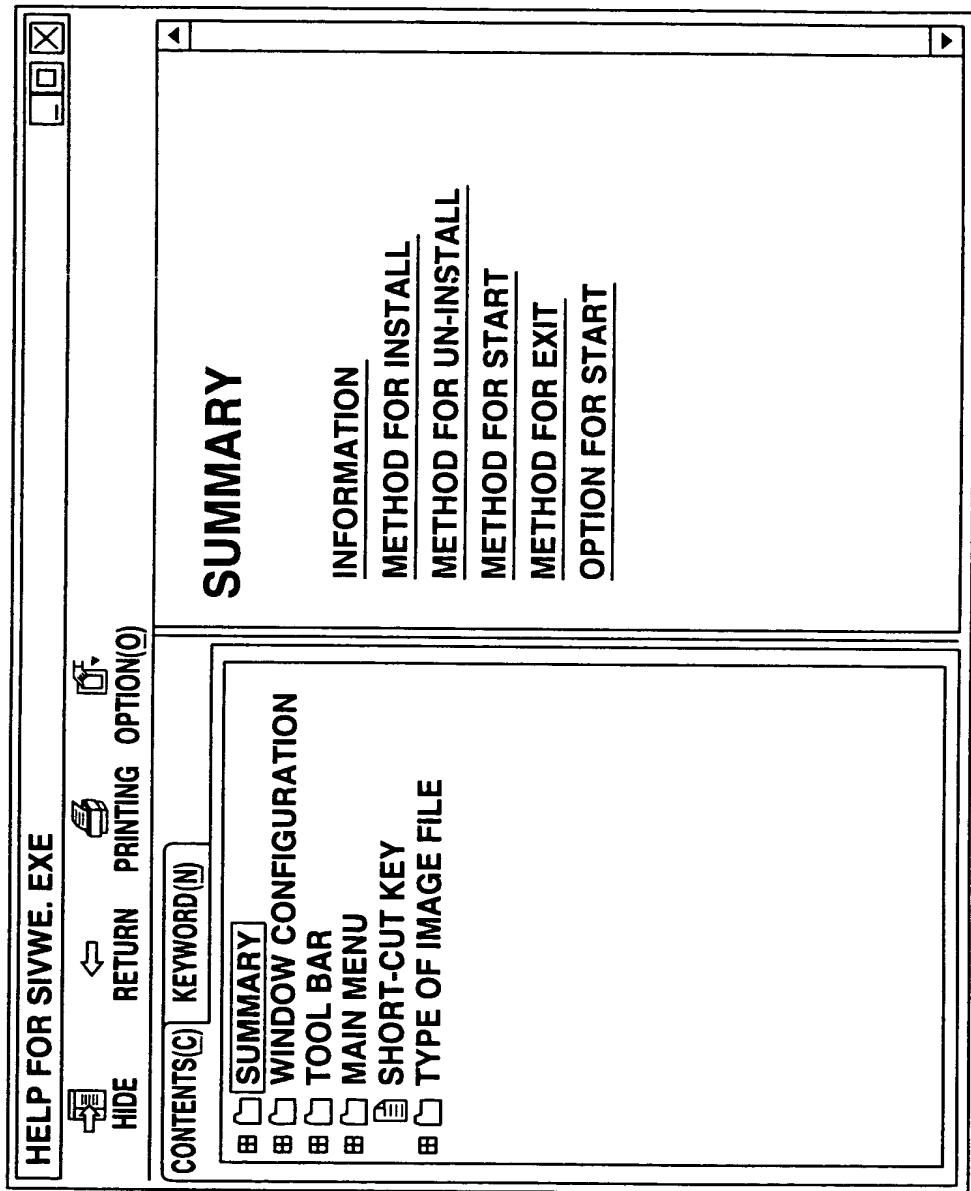
INFORMATION RELATING TO RAW DATA FILE	
FILE-HEADER SIZE (F):	<input type="text" value="0"/> BYTE
IMAGE-HEADER SIZE (I):	<input type="text" value="0"/> BYTE
WIDTH OF IMAGE (W):	<input type="text" value="0"/> PIXEL
HEIGHT OF IMAGE (H):	<input type="text" value="0"/> PIXEL
NUMBER OF FRAMES (C):	<input type="text" value="0"/>
(0 REPRESENTS AUTOMATIC DETECTION)	
COLOR REPRESENTATION [NUMBER OF SAMPLES PER PIXEL]:	
<input checked="" type="radio"/> MONOCHROME [1 SAMPLE] (M) <input type="radio"/> RGB COLOR [3 SAMPLES] (R)	
NUMBER OF BITS PER SAMPLE AND SIGN:	
<input checked="" type="radio"/> UNSIGNED 8 BITS (1) <input type="radio"/> SIGNED 8 BITS (2) <input type="radio"/> UNSIGNED 16 BITS (3) <input type="radio"/> SIGNED 16 BITS (4)	
BYTE ORDER :	
<input checked="" type="radio"/> LITTLE ENDIAN (L) <input type="radio"/> BIG ENDIAN (U)	
<input type="button" value="OK"/>	<input type="button" value="CANCEL"/>

FIG.43

FIG.44

INFORMATION RELATING TO RAW DATA FILE	
FILE-HEADER SIZE (F):	<input type="text" value="0"/> BYTE
IMAGE-HEADER SIZE (I):	<input type="text" value="0"/> BYTE
WIDTH OF IMAGE (W):	<input type="text" value="0"/> PIXEL
HEIGHT OF IMAGE (H):	<input type="text" value="0"/> PIXEL
NUMBER OF FRAMES (C):	<input type="text" value="0"/>
(0 REPRESENTS AUTOMATIC DETECTION)	
COLOR REPRESENTATION [NUMBER OF SAMPLES PER PIXEL]:	
<input checked="" type="radio"/> MONOCHROME [1 SAMPLE] (M)	
<input type="radio"/> RGB COLOR [3 SAMPLES] (R)	
NUMBER OF BITS PER SAMPLE AND SIGN :	
<input type="radio"/> UNSIGNED 8 BITS (1)	
<input type="radio"/> SIGNED 8 BITS (2)	
<input type="radio"/> UNSIGNED 16 BITS (3)	
<input type="radio"/> SIGNED16 BITS (4)	
BYTE ORDER :	
<input checked="" type="radio"/> LITTLE ENDIAN (L)	
<input type="radio"/> BIG ENDIAN (U)	
<input type="button" value="OK"/>	<input type="button" value="CANCEL"/>

FIG.45



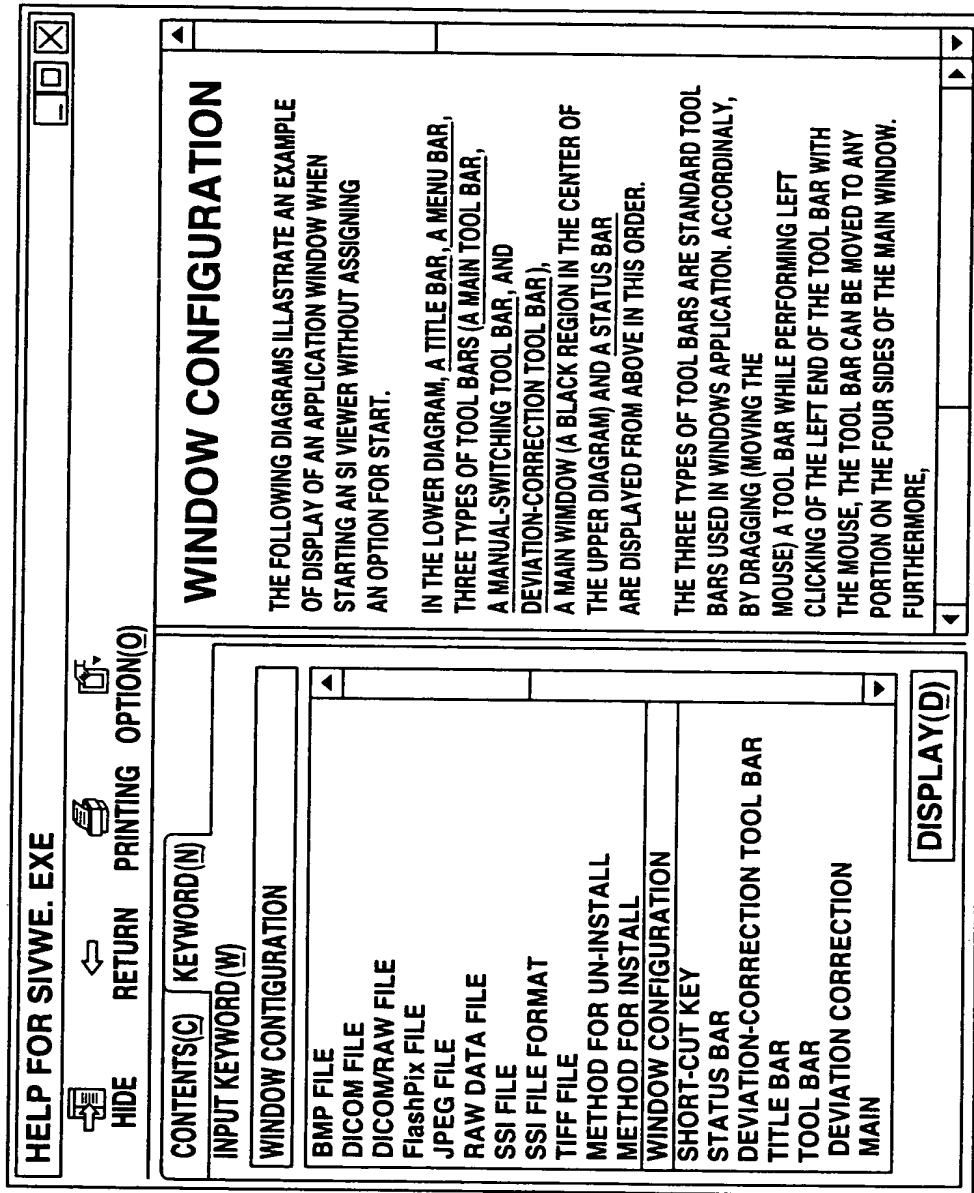


FIG.46

VERSION INFORMATION



STEREO IMAGE VIEWER VERSION 1.0

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OK

FIG.47

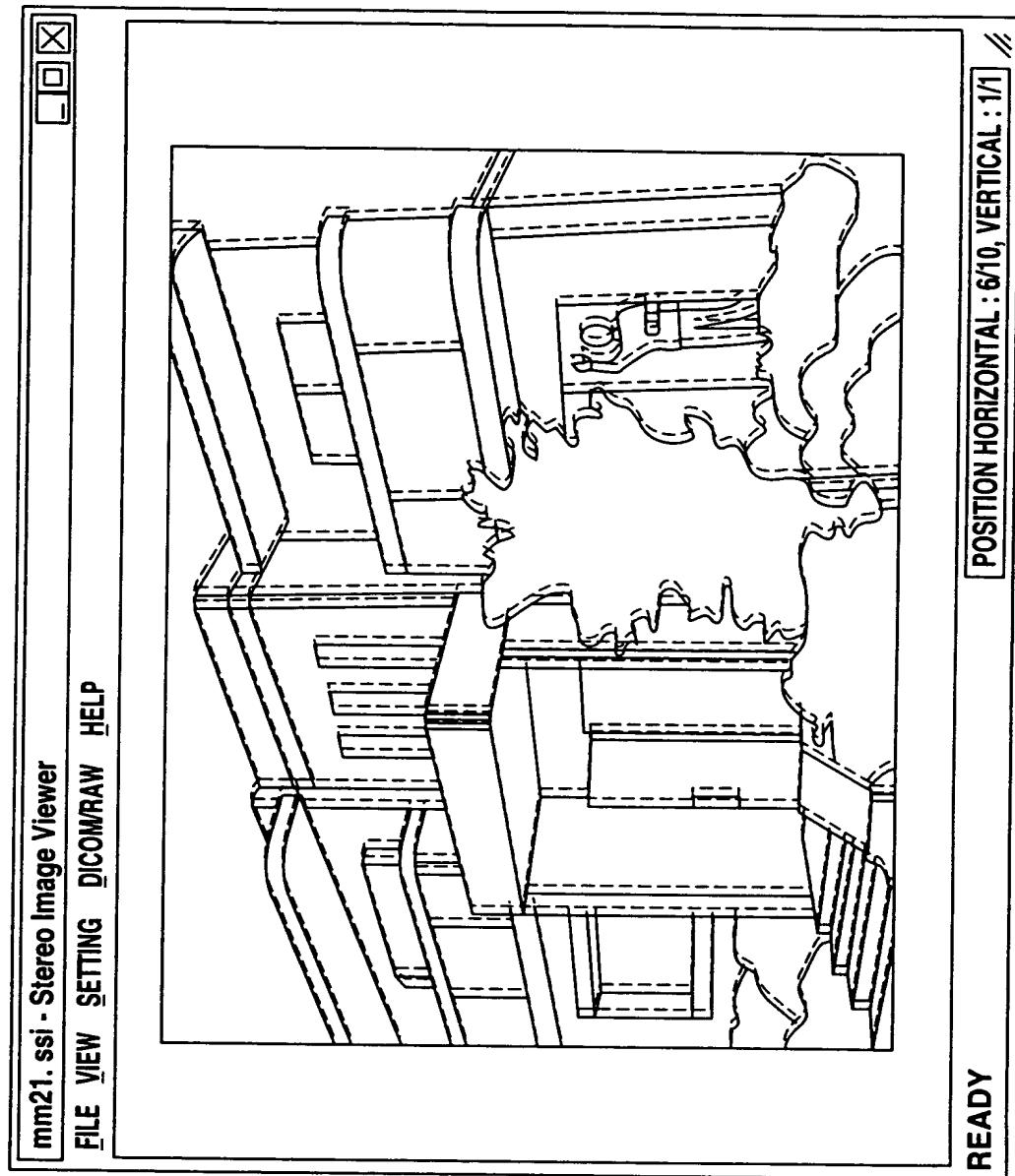


FIG.48

MOUSE CURSOR

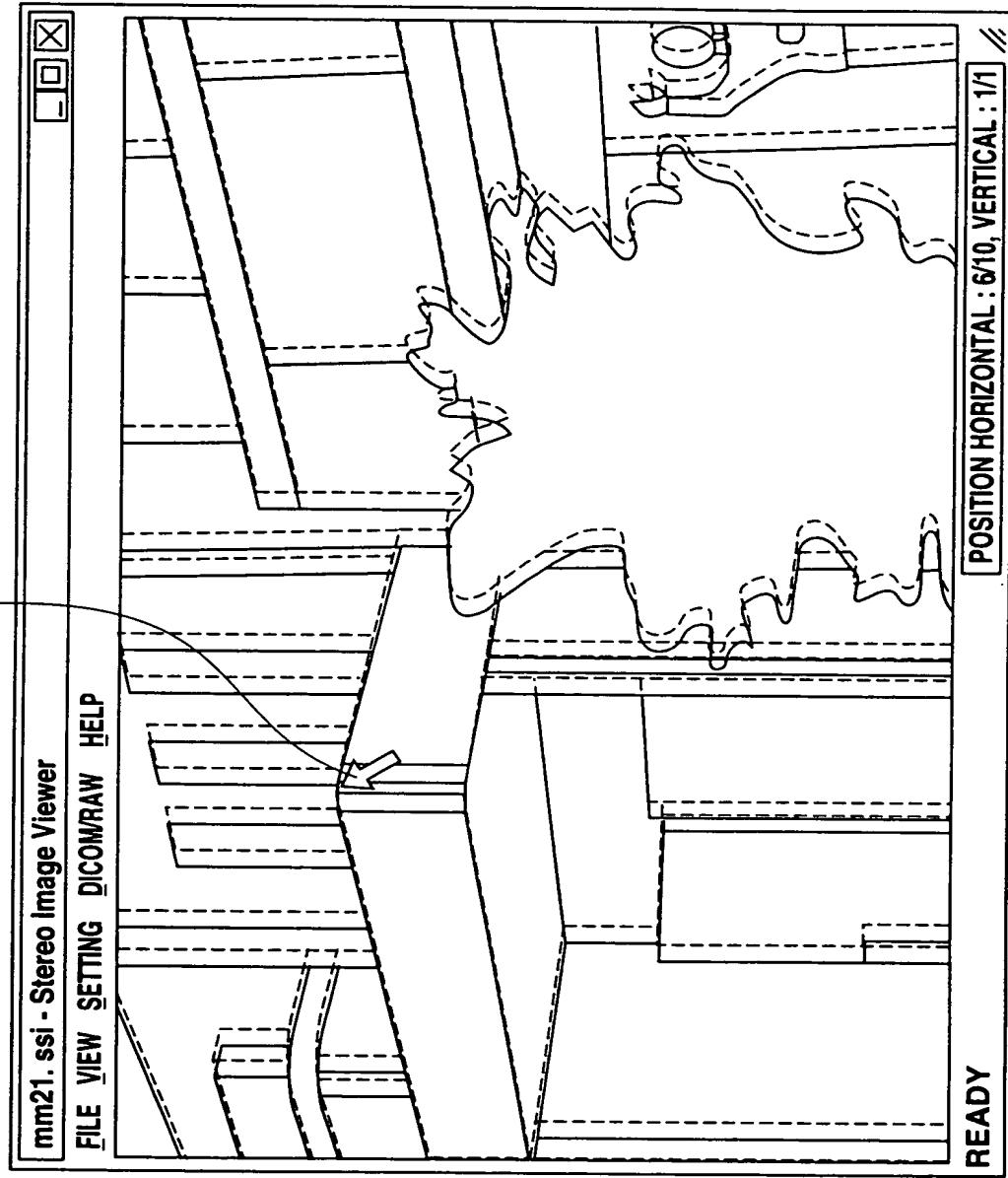


FIG.49

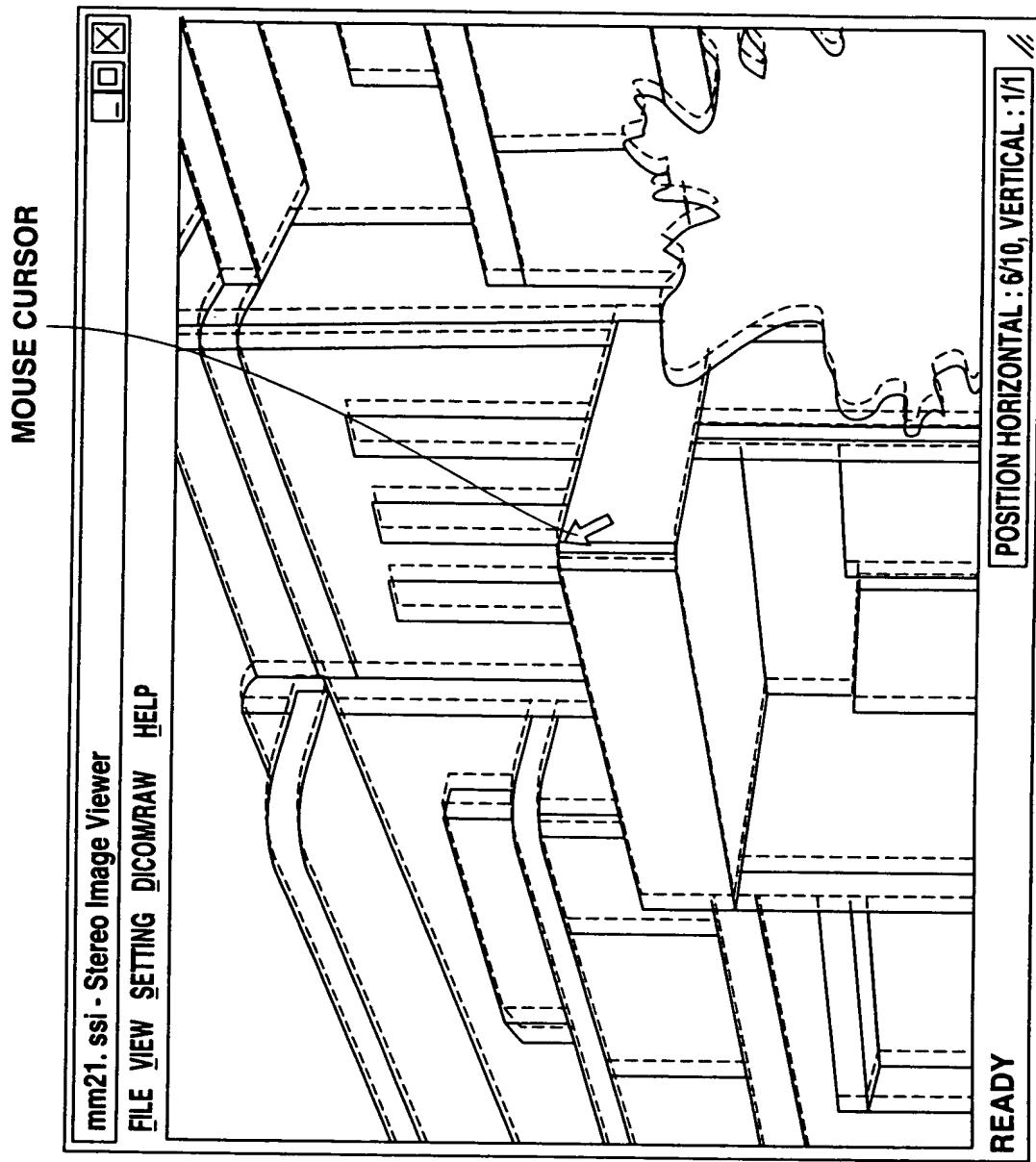


FIG.50